

“PEEK THE PARKWAY” PROJECT PRODUCTION SCHEDULE

Key tasks & deadlines

WEEK	RESEARCH & CONCEPT DEVELOPMENT TASKS	WEEK	PROJECT ASSET PRODUCTION TASKS	WEEK	POST-PRODUCTION & EDITING TASKS
FEB 21-27	<ul style="list-style-type: none"> Capstone proposal due, Feb 24 Research web frameworks Research interactive video platforms Research digital storytelling practices Research travel UX Continue Design Sprinting 	MAR 13-19	<ul style="list-style-type: none"> Final wireframes, Mar 14 Begin web development, Mar 14 Content development, Mar 16 	MAY 8-14	<ul style="list-style-type: none"> Revisions, May 9 Promotional, May 9 Final review, May 11
FEB 28-MAR 5	<ul style="list-style-type: none"> Sketch wireframes, Feb 29 Select web & video frameworks, Mar 2 Continue Design Sprinting 	MAR 20-26	<ul style="list-style-type: none"> Continue web development, Mar 21 Content development, Mar 23 	MAY 15-21	<ul style="list-style-type: none"> Promotional, May 15 iMedia Capstone Exhibition, May 18 iMedia Graduation, May 19
MAR 6-12	<ul style="list-style-type: none"> Video itinerary content strategy, Mar 7 Google map content plan, Mar 7 Audio and photo content plan, Mar 9 Text/story content plan, Mar 9 	MAR 27-APR 2	<ul style="list-style-type: none"> Continue web development, Mar 28 Content development, Mar 30 		
		APR 3-9	<ul style="list-style-type: none"> Google map content, Apr 4 Google map development, Apr 4 Test & debug website, Apr 6 		
		APR 10-16	<ul style="list-style-type: none"> Filming on the BRP, Apr 9-10 Photography on the BRP, Apr 9-10 Audio capture on the, Apr 9-10 		

		APR 17-23	<ul style="list-style-type: none"> Filming on the BRP, Apr 16-17 Photography on the BRP, Apr 16-17 Audio capture on the BRP, Apr 16-17 		
		APR 24-30	<ul style="list-style-type: none"> Edit & program video for Interlude, Apr 25-28 Edit photography, Apr 25-28 Edit audio, Apr 25-28 Select video music, Apr 25-28 		
		May 1-7	<ul style="list-style-type: none"> Final Interlude programming, May 1-7 Test & debug with Interlude, May 1-7 Revisions, May 1-7 		